



Teambreaks

DIFFERENCES ARE STRENGTHS

Treasure Hunt

Indoor-Outdoor Anytime of Year!

A treasure hunt round London—and you don't need to go anywhere near London to take part! This treasure hunt brings London to you through computer simulation. The whole of Central London is faithfully reproduced on a monitor screen (one for each team) and the race is on to be the first team to complete the course. Teams must drive their vehicle rapidly to checkpoints, often pursued and attacked by rivals and the Police if traffic offences are committed. At each checkpoint they receive a challenge either indoor or outdoor. The challenges can be made to suit the venue and the weather. The winning team must visit checkpoints, solve clues and thus find the treasure!

Many activity options, examples include; -

Get with the Beat

Everyone has a natural rhythm in them and we will bring it out with this session! The team is helped by an instructor who will lead initially and then ensure that the team finds their own beat. They are given coaching and practice time before the finale—their very own live performance!



Antiques Auction

Teams are given a selection of valuable and not so valuable antiques to bid for against the others teams. The team with the most money at the end wins. This brings the competitive and impulsive streak in individuals with very funny consequences



Produce Your Company Calendar

The teams are given digital cameras, laptops and a whole load of crazy dress up kit! Their brief to produce a calendar for their company. It must involve everyone in the team. This is a great activity and usually leads to some utterly hilarious results!





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The Treasure Hunt Continued:

Ski Race

Race across the swamp using the special swamp skis. In addition, the team is shown the plans for a radio transmitter that has to be built accurately on the opposite side of the swamp. The team that communicates well is certain to succeed!



Minelfield

Armed with three planks and a brief, the team set off to cross the deadly booby trapped minefield. Sometimes the planks reach the safe islands, and sometimes they don't. Good planning needed here.



Egg Launch

Given a limited amount of equipment, the teams must build a launcher to fire an egg the furthest distance. The team are given the kit and have to erect their launcher and be ready to fire within 20 minutes. Some eggs go a long way—some barely cross the line, and others go backwards!



Castle Plan

The teams have to rebuild a perfect copy of the castle they are given. However the catch is that they are blind folded. They must complete it the quickest possible time. It's great test in communication skills.





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The Treasure Hunt Continued:

Itinerary

The treasure hunt event is totally flexible and can be from a half day to a full day session. The full day session has more clues to solve than the half day, and involves more activities.

A full day normally runs from 10.00—17.00

A half day is usually either 10.00—13.00 or 14.00—17.00

We can develop the cost of this event to suit your budget as the activities have varying costs.

We have been in the Corporate activity business for 13 years and carry full public liability insurance. Our staff are motivated only by the desire to have a great day and ensure that you have an enjoyable and safe day out.